



Colour By Numbers



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Introduction

Colour is not a physical reality, hence different people perceive colour differently. Generally, when asked what colour a certain object is, one may reply with subjective responses, such as 'light blue', 'rich dark purple' or 'bright gold' which may differ from individual to individual.

With advances of technology, colour specification has become a precise science by specifying a thread colour quantitatively as a number. It improves the understanding of colour and the colour matching process.

This technical bulletin will explain the standard systems which specify colour in numerical form.

What is Colour?

There is no simple answer, since colour is not a physical reality. It is a psychological response by an individual to the different wavelengths of radiant energy. Hence, colour can be described as the appearance of an object which is an interpretation of sensations detected by the eye.

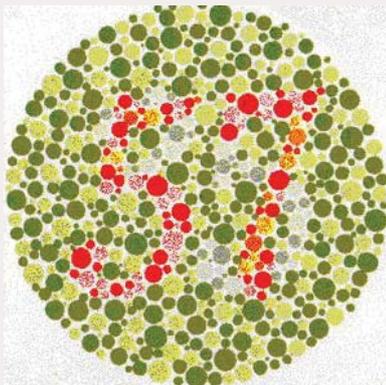
Colour Perception

The human eye is a very sensitive organ, it is believed we can discriminate between seven and ten million colours.

However:

- We have no precise colour memory
- Approximately 1 in 12 men have defective colour vision
- Approximately 1 in 250 women have defective colour vision
- The perception of colour is different from person to person
- The eye-brain is also deceived by many secondary factors such as ambient lighting, background colour, medication and alcohol

When working with colour we have to accept some of these limitations but we try to remove as many of these factors by comparing colours under controlled conditions.



Defective Colour Vision

Despite such high levels of defective colour vision many people working in positions which involve colour approval have never had their colour vision tested.

Ishihara and Dvorine tests may be used to screen for colour defectives, both these tests work by asking the subject to identify numbers composed of coloured dots against a background of colours that are likely to be confused by people suffering from colour deficiencies.

In this section we will examine some of the factors that deceive the eye-brain during colour assessment.

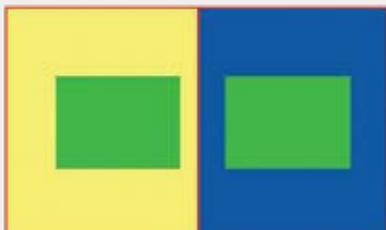
Daylight

Natural daylight, which is usually the preferred light source for colour evaluation, varies considerably with:

- The time of day
- The season
- The latitude
- The weather conditions

Artificial daylight created in a light box is known as D65.

The images below demonstrate how background and adjacent colours have an affect on our perception of colour.

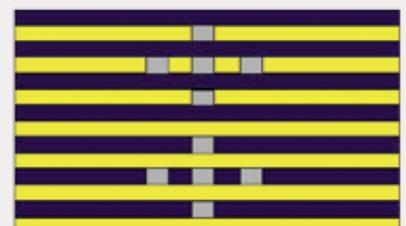


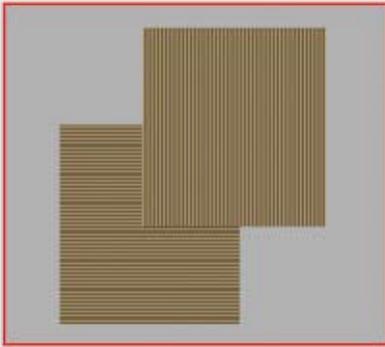
Background

The green rectangles are exactly the same colour. It is the influence of the yellow and blue background which makes them appear different. The eye takes the opposite of the colour of the background and adds it to the object thereby affecting the colour being viewed.

Adjacent Colours

The small grey squares appear to be different in colour with the upper ones appearing darker than the lower ones. In fact the grey in all squares is exactly the same. It is the colours adjacent to the grey squares that lead us to believe that the upper squares are darker than the lower squares.





Orientation

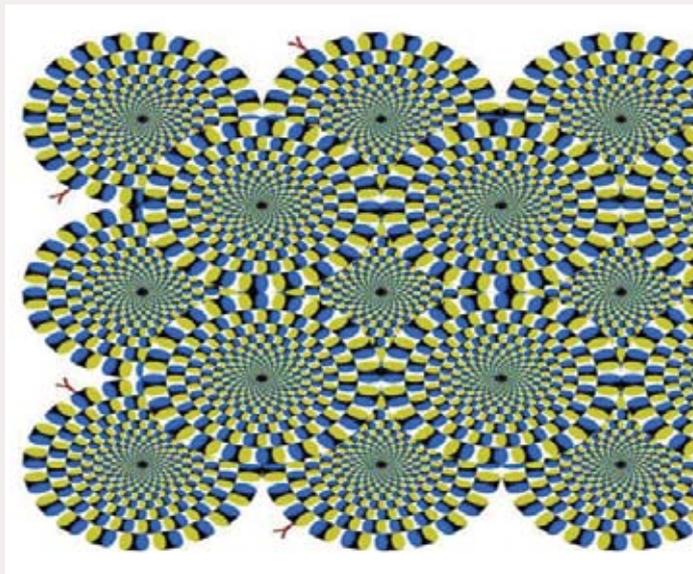
Changing the direction of some samples can change the colour appearance. The orientation of the sample can also affect colour measurement. It is therefore important when comparing two samples they are viewed or measured in the same orientation.



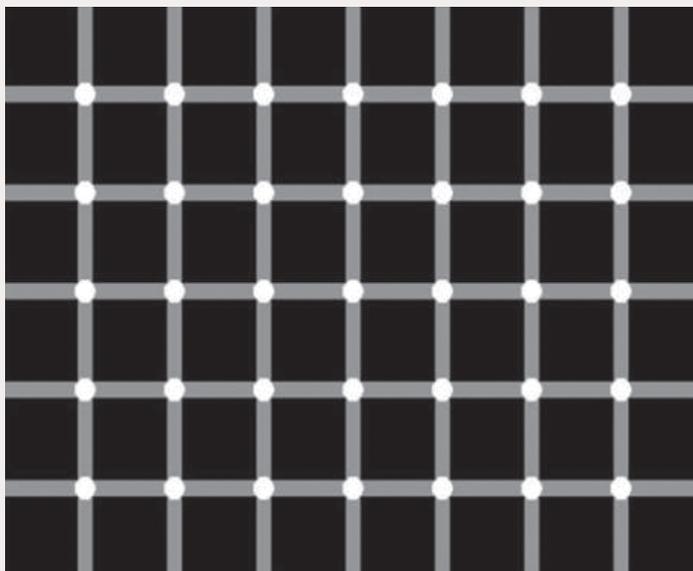
Opacity

Variations in opacity particularly in a fabric sample can have a major effect on the appearance and on the measurement of colour especially with lightweight materials in pale shades. Ideally all fabrics should be folded until they appear opaque.

If you take a look at the following non-animated picture, your eyes will make it move. To test this, stare at one spot for a couple of seconds and everything will stop moving. Or look at the black centre of each circle and it will stop moving. But move your eyes to the next black centre and the previous will move after you take your eyes away from it... weird!



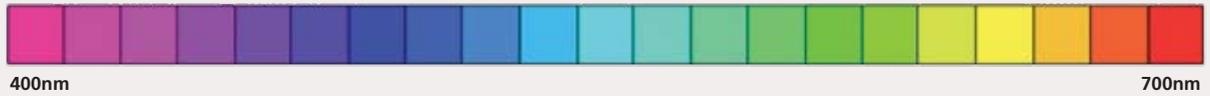
Try and count the black dots on this image!



The Visual Sensation of Colour

There are many methods of describing a colour using a three-dimensional representation of space. In the colour vision method, the visual sensation interprets the impression of colour on the basis of hue, chroma and lightness.

Hue is how we usually perceive an object's colour and is the attribute of visual sensation which gives rise to colour names - violet, blue, green, orange, red, purple, etc.



Chroma (saturation or purity) is used in visual sensation to assess the proportion of chromatically pure colour (monochromatic). Chroma describes the vividness or dullness of a colour. It indicates how close the colour is either to grey or to the pure colour. It is independent of hue.



Lightness describes the extent by which the object being viewed appears to transmit or reflect a greater or lesser amount of light. Colours can be classified as lighter or darker when their values are compared. For example, when placing a tomato and a radish side by side, the red of the tomato appears to be much lighter in contrast to the radish which has a darker red value.

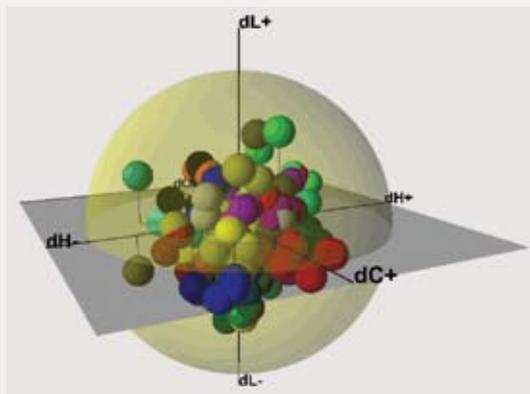


Graphical Representation

Hue is represented by a circle called colour circle shown in the image.

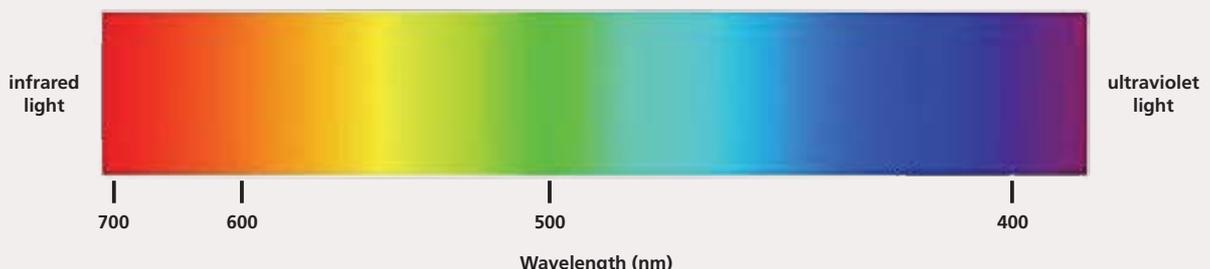
Chroma changes on the horizontal plane, where the colours in the centre are grey (dull) and become more saturated (vivid) as they move towards the right.

Lightness is represented on the vertical axis. Each colour can be characterised by these three values, hue, chroma and lightness, which describes a unique colour, and in this way we are able to create a three dimensional system for the representation of colour.



The Visible Spectrum

The visible spectrum is the portion of the electromagnetic spectrum that is visible to (can be detected by) the human eye. The spectrum does not, however, contain all the colours that the human eyes and brain can distinguish. Unsaturated colours such as pink and purple colours such as magenta are absent, for example, because they can only be made by a mix of multiple wavelengths. The colours and their range of wavelengths are shown in the diagram. Colour is a function of wavelength of light.



Uniform Colour Space

The whole range of colours adds up to a space contained within a structure. Colour spaces are geometric ordering of colours within the range of visual sensation. A defined colour space model illustrates the ability to specify colours using numbers, thereby providing a criterion for objective classification.

Two examples of 3-dimensional colour space models defined by C.I.E. (Commission Internationale de l'Eclairage) are explained here:

- CIELAB System
- CIELCH System

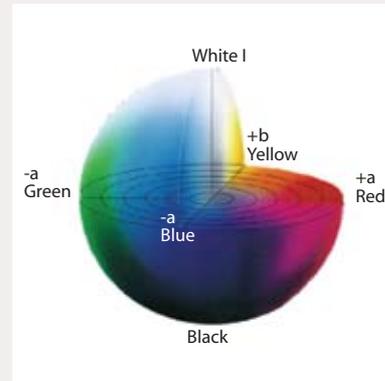
CIELAB System

The CIE $L^*a^*b^*$ colour space is the most widely used method for measuring and ordering object colour. $L^*a^*b^*$ colour is closely designed to approximate human vision.

It describes all the colours visible to the human eye. It is routinely employed throughout the world by those controlling the colour of textiles, inks, paints, plastics, paper, printed material and other objects.

In the CIE $L^*a^*b^*$ colour space, the 3-dimensional colour co-ordinates are:

- L^* - the lightness co-ordinate ($L^* = 0$ yields black and $L^* = 100$ indicates white)
- a^* - the red/green co-ordinate with $+a^*$ indicating red and $-a^*$ indicating green
- b^* - the yellow/blue co-ordinate, with $+b^*$ indicating yellow and $-b^*$ indicating blue



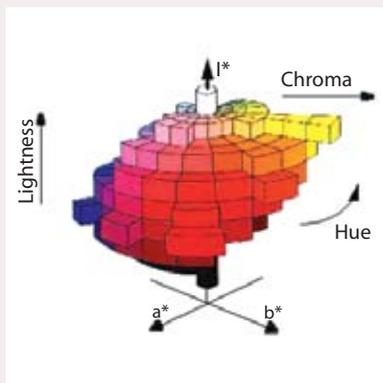
CIELCH System

In this method, L^* co-ordinates are the same as in CIE $L^*a^*b^*$, while the C^* and h^* co-ordinates are computed from the a^* and b^* co-ordinates.

The same colour is still in the same location in the colour space, but CIELAB and CIELCH are two different ways to describe its position.

CIE $L^*C^*h^*$ colour space is three dimensional, with colours located using cylindrical co-ordinates as follows:

- L^* - the lightness co-ordinates
- C^* - the chroma co-ordinate, the perpendicular distance from the lightness axis
- h^* - the hue angle, expressed in degrees, with 0° being a location on $+a^*$ axis, continuing to 90° for the $+b^*$ axis, 180° for $-a^*$, 270° for $-b^*$ and back to $360^\circ = 0^\circ$



Assessment of Colour Difference

A reliable method of assessing colour difference is very important. Incorrect colour could lead to rejection, which means unnecessary loss of time and money.

There are two ways to assess the colour:

- Visual assessment
- Instrumental measurement



Visual Assessment

In visual assessment viewing conditions are extremely important if the right judgements are to be made. The following points should be taken into consideration while visually assessing colour:

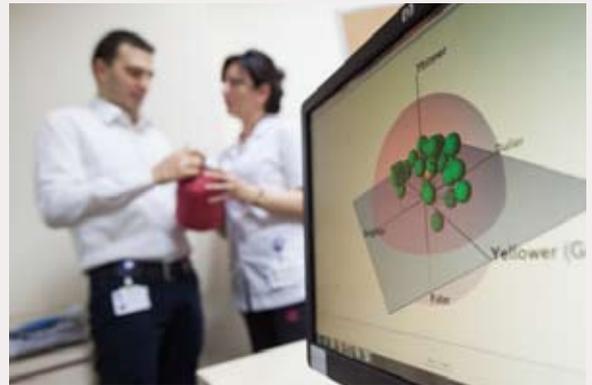
- The level of illumination must be sufficient to produce cone (photopic) vision
- The illumination should be a good simulation of one of the CIE standard illuminants
- The nature of the background against which the sample is viewed must be controlled; the background should be a neutral grey colour such as Munsell N5 or N7
- The field of view should be controlled. If the panels are of different size or shape, then a mask should be cut from thin grey card and placed over the panels so that equal areas of the two panels are in view
- The two panels should be positioned side by side, with no gap between them
- Always position the standard on the same side of the pair, usually the left hand side
- Allow a few moments for the eye to become adapted to the ambient illumination in the lighting cabinet before viewing the colour difference panels
- If highly chromatic panels have been viewed, then allow a few minutes for the eye to readapt to neutral before judging the next pair of panels

Instrumental Measurement

The spectrophotometer can measure the reflectance values of standard as well as batch of any object. These values can be converted into colour difference values using CIELAB and CMC mathematical equations.

Using the CIELAB System

In the CIELAB system, the total colour difference Delta E combines the difference of three variables L, a and b or L, c and h. The parameter Delta E represents colour difference. Delta E is found using the differences in all other dimensions to calculate a single number. The term Delta E is derived from the German word for sensation, Empfindung. Delta E therefore literally means difference in sensation.



The primary limitation on the use of CIE L*a*b* is the non-uniformity of the colour space. This leads to problems with the colour's acceptability. Different numerical tolerances must be applied to different standard colours depending upon their location in the colour space.

The CMC Equation

The industries in which colour difference formulas are used a great deal, either to evaluate tolerances or to automate conformity testing (in the textile industry in particular) and which traditionally use the CIELAB space, have reached the conclusion that the CIELAB differences sometime lead to errors. A scientist at Coats – Dr. Roderick McDonald developed the JPC equation in 1979, which was later adopted by Colour Measurement Committee of Society of Dyers and colourists and which led to the CMC Equation. The CMC (2:1) equation is used in the textile industry for instrumental colour assessment. In this equation corrections are made for lightness, chroma and hue differences.

Colour Measuring Instruments

Two types of instruments are used for the measurement of colour:

- Tristimulus Colorimeters
- Spectrophotometers

Tristimulus Colorimeters

Uses

Tristimulus colorimeters supply numerical data representing absolute value, and colour difference between a reference sample and a sample to be tested. They are used mainly in quality control, to determine conformity to standards compatibility with specified tolerances.

Working

Light is shone onto the object and part of the reflected light is collected, analysed and the intensity recorded.

Advantages

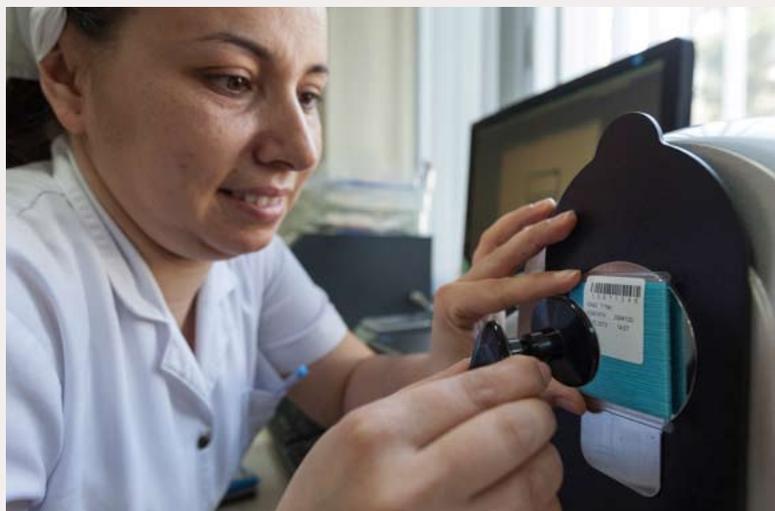
- Short measuring time
- Easy to use
- Relatively low cost

Spectrophotometers

Uses

Spectrophotometers are at the centre of any modern colour formulation, colour production or colour quality control system.

- They are designed specifically for the measurement of coloured material. They measure the photometric characteristics of the material in the visible spectrum and produce spectral graphs of the samples
- They are also able to determine the appearance of samples under different illuminants, and can therefore calculate metamerism



Working

Light is shone onto the object and part of the reflected light is collected, analysed and intensity recorded. However, in reflectance spectrophotometers, the intensity of the reflected light is measured at a series of discrete wavelengths spaced at 5, 10 or 20 nm throughout the visible spectrum (usually 380 to 730 nm or 400 to 700 nm).

Advantages

- High degree of accuracy
- Multiple parameters can be measured at the same time



Coats Colour Capsure Device

At Coats we know the importance of measuring colour accurately and the need to provide thread and zips samples quickly. **Coats Colour Capsure** is a handy portable colour measuring device to complement the spectrophotometer which is normally kept for use in a laboratory.

- The Capsure portable device is loaded with Coats standard colour cards, stock shades and other colour references
- It helps control variables in the colour selection process, such as lighting conditions, viewing angles, atmospheric conditions, background effect and the perception of the human eye



Features & Benefits:

- Precision, accuracy and speed in the colour matching process
- Improved efficiency: helps in getting the right match the very first time, thereby saving time and resources
- Wastage and cost control
- Access to various colour schemes such as Coats standard colour cards, stock shades and other colour reference guides
- Higher success rate on approvals
- Scope for loading customer's own stock range as fan deck
- Minimising obsolete stocks

Please visit www.coatscolourexp.com or **contact** your local Sales Office to find out more about Coats Colour Capsure device.